

GingerMan Open Track Rules

GENERAL RULES

- **Waiver must be signed** by each person entering the track premises.
- **NO ALCOHOL** while track is hot.
- Paddock speed is 15mph and that goes for pit bikes as well.
- Pre-registration is required.
- There are no half day passes available for open track events. Open track events run from 9am until 5pm rain or shine.
- **All drivers/riders must attend drivers meeting prior to start of event (hosted at LaDolce Vida/Pavilion). Announced time and location over the P.A.**
- Appropriate wristbands assigned at drivers meeting must be worn at all times while on premises.
- Previous track driving experience is required. No 1st time/Novice drivers (please see 1st Track Day Info).

ON TRACK RULES

- Obey the flags, we enforce a 3 strike rule.
- Helmets must be 2010 Snell or newer.
- Helmets must be on and strapped at pre-grid/hot pit.
- Harness/seat belt must be in place at pre-grid/hot pit.
- Long pants and closed toed shoes are required regardless of weather.
- Keep occupied seat windows down at all times regardless of weather.
- Convertible vehicles must have roll protection in place. Top of occupant helmet shall be 2 inches below roofline or top of windshield.
- Absolutely **NO PASSENGERS** are allowed unless coach/instructor.
- Absolutely **NO DRIFTING** allowed on track.
- Trucks, large sedans, karts and motorcycles are not permitted during open track.
- **NO LITHIUM BATTERIES ALLOWED** to power vehicle or accessories on vehicle.
- Keep hands in vehicle at all times except to give point by or hand signals.
- No loose items in car (cameras, cell phones, loose change, etc).
- All cameras must be securely attached to vehicle.
- There is **NO CONTACT** allowed, any accidents involving contact will be assessed on a per incident basis and you may be parked for the remainder of the event if we decide to do so.
- Management reserves the right to restrict drivers from entering course or participating.

****Please know that your car insurance does not cover you at a track and you are responsible for damages to your own vehicle or to the track in the event of fluid spills, impact damage, vandalism, intentional burnouts/doughnuts, etc****

RUN GROUPS (30 minute sessions)

Intermediate: drivers with previous HPDE or track driving experience who are confident with their abilities. If we feel you are not running in the correct group you will be reassigned.

- Passing Zones with point by only:
 - 2-3
 - 6-7
 - 10-11
 - 11-1

Advanced: drivers with multiple HPDE or track driving events experience and/or have competed in sanctioned racing events (SCCA, NASA, Time Attack, etc) and may have a competition license. If we feel you are not running in the correct group you will be reassigned.

- Passing Zones with point by only:
 - 2-3
 - 3-5
 - 6-7
 - 10-11
 - 11-1

PASSING RULES

- Passing is allowed only in the passing zones (see run groups)
- Passing is by point-to-pass (point by) only unless you have a fixed window, arm restraints, or window net (please let us know this in drivers meeting if this is the case).
- The vehicle being passed determines where the passing vehicle may go. A point to the left out the drivers window (LHD vehicles) tells them to pass on the left. A point over the roof (LHD vehicles) tells them to pass on the right.
- When giving a point by to another driver please give them the room to complete the pass before the next corner.
- Do not drag race down the straights if you have given a point by to another driver. Breathe the throttle and let them by, there is plenty of track time and space available.
- Give point by only in passing zones.
- If given a point by in a non-passing zone it is your responsibility not to take the pass (corners, braking zones, non-passing zones for your group).
- If you are holding up traffic and/or not allowing passes/giving point by then you may see the passing flag or pulled in via a black flag and made aware of the situation.
- Do not wait until the end of the straight to make a pass or let someone pass you. Give yourself a good braking zone, otherwise wait until the next straight to attempt a pass.
- Do not block passes and be aware of your surrounding (is someone trying to get by?)

ADDITIONAL TRACK DAY RULES:

First time drivers:

You must attend a road course driving school (drag and auto cross do not count)

We recommend CGI Motorsports www.cgimotorsports.com, Auto Interest www.autointerests.com, or we recommend hiring a private track coach, JR Marchand and Bob Ashley. You can find more information about them on our website. You can also search other groups that rent our track and find out if they have a beginner program. Once you have this taken care of you can sign up for any GingerMan open track or test n tune.

If you have at least 3 prior track days on any other road course you may sign up as a novice here at GingerMan. We require that you run a few sessions as a novice and if you feel you are ready to move up, we can assess you and decide if you are ready.

All Drivers:

We highly recommend long pants and long sleeves and all closed toe shoes. A fire suit and racing shoes would be even better although not required. (no shorts or flip flops, or sandals)

Please see the SCCA Helmet sticker guide to see if your helmet is good to use or if you need a new one. If you have a convertible, please see the convertible guide that SCCA uses. Also, we require (new this season 2019) an additional waiver to be signed by all convertible drivers. Both the helmet guide and convertible guide are available here and on our website for you to see.