



## Marshal & Driver Hand Signals

*All racers should recognize and be aware of these hand communication signals.*

### Marshal Hand Signals

- 1) **Slow Down:** both hands palm down, pushing down towards the ground facing the on-coming karts. You may point at the kart or karts that you want to slow down and then make the motion to slow down. This signal is used during gridding, at a yellow flag incident, in the pit lane areas, entering the scale area or any time a marshal or official feels a kart is travelling too fast in a designated area.
- 2) **Speed Up:** one arm swinging in a circular motion with the first finger pointing in the direction you want the kart to speed up in. You may point at the kart or karts and then make the circular motion to indicate which kart(s) you want to speed up. This signal is mostly used before a green flag when karts are taking formation.
- 3) **Close the Gap or Tighten the Formation:** both arms stretched out in front of you with hands facing each other and make a clapping motion to indicate you want to make the formation grid tighter or for a kart(s) to close up the gap when getting ready for formation. This signal is used during the formation lap or prior to the green flag.
- 4) **Visor Down:** one hand over the top of your head and then down across your eyes indicating that a driver has their visor up or open and you are instructing them to close the visor. You may point at the driver and make this motion two or three times to get their attention. This signal can be used anywhere in the grid or track area and during a race. Visors must be down when entering the track surface.
- 5) **Stop the Engine:** one hand motion across the throat indicating you want an engine shut off. Usually this would be in the pre-grid or scale area, or at times during a red flag condition.
- 6) **Stop the Kart:** one hand held up with the arm straight out in the direction of the kart coming towards you. This signal is used to stop a driver for a safety reason or before entering the track from the pre-grid area. May also be used for a stop and go penalty.
- 7) **Entire pre grid to enter the track:** one arm straight up with first finger pointing up and making a circular motion to indicate entire grid to enter the track for a practice or pace lap situation.

### Kart Driver Hand Signals

- 1) **Drivers Entering or Exiting the track:** one arm/hand raised straight up when entering and exiting the race track. Arm must be raised and driver must move off the racing line giving a following driver plenty of time to see and acknowledge you are slowing down and exiting the race track. A penalty may be assessed to any driver not obeying this rule.
- 2) **Drivers acknowledging flag stations:** Nodding your head or raising a finger from the steering wheel will indicate to the flag station that you have seen the flag at this station. It is the drivers responsibility to look at and acknowledge all flag stations, especially the start/finish station.
- 3) **Indicating a pass:** a driver who knows they are about to be passed or that wants another driver to pass should do so by pointing to either the right or left depending on which side you expect to be passed on. If you are given a "waving blue flag" you must point to the side that you want to be passed on, then you must hold the opposite side to which you pointed to allow the following kart(s) to pass. Remember it may not only be one kart coming through.
- 4) **Kart Stopped on Race Track:** both arms/hands must be raised straight up once your kart has come to a complete stop on or off the racing surface. This is to make yourself more visible to other drivers, as well it lets the track workers know that you are safe. A penalty may be assessed to any driver not obeying this rule.