Ghoul Days General Instructions October 28, 2023

Schedule

- 3:30 4:30pm Check-in at Sodalis Nature Park 7700 S County Rd 975 E, Plainfield, IN
- 4:45pm: Mandatory Safety Meeting
- 5:00pm+car#: Start of Rally, first car off

8:00pm + car#: Should arrive at End point, Wings, Etc. 8188 Upland Way, Camby, IN

<u>General</u>

This is a GTA Halloween Rally on the 2023 Indy Region Rally schedule.

- I. Roads: All public roads are paved. Some of the cemetery paths may be gravel, but should otherwise be safe for low cars.
- II. Each team should have the following with them:
 - 1. Flashlight and/or a spot light; preferably a light on your head
 - 2. Pen or pencil
 - 3. Clipboard or hard surface to write on
 - 4. Magnifying glass (optional)
 - 5. Phone or other device with GPS
- III. Instructions:
 - 1. A booklet of maps will be given to you when you arrive at check in. All of the locations you need to visit will be indicated on the maps and will also be able to be located by GPS.
 - 2. Questions (to be answered with items found on the rally) will be given out at your rally start time (5:00 + your car number in minutes). Most items are found on cemetery markers. There are also some decorated houses.
 - 3. Pie plates can be found at 5 locations. If you find them, take <u>one</u>. Points will not be awarded for duplicate items.

- 4. Collectible pumpkins will be found at 4 locations. If you find one take it. There's only 1 at each location, so whoever finds it first, gets it.
- 5. Each team has Three (3) hours to answer as many questions as possible and return the question and answer sheet along with any items collected to the rally master at the end point.
- 6. Be aware of uneven ground, slippery leaves, and road apples in the cemeteries. There are also several sites that use curbing around grave plots. If walking in the cemetery, be careful.
- 7. Be aware of Railroad Crossings not all have signals, so stop and be aware.
- 8. Each teams' finish time will be recorded when the rally master receives the question and answer sheets.
- IV. Course Following:

Each team may go any direction they wish to get to as many places as possible in the 3-hour time limit. Interstates are not part of the route, but are not prohibited for travel. It is probable that you will NOT be able to get to all of the places and also have enough time at each to gather the answers to the questions, so plan accordingly. Adherence to road rules is required – if you are caught speeding, you could be disqualified, so please drive carefully and within posted limits.

V. Questions:

Each question will be answered at the location indicated on the question sheet. Punctuation does not matter, but all words must be correct and in order. When asked for dates – partial dates are acceptable (either the month and day OR the year). You must include at least three numbers for dates or write them out. If giving a partial date use "_" for any numbers skipped. "_" does not count as one of the three numbers you must record for it to count towards your score. For example, if the date is 01/02/1935, an answer of 193_ is acceptable, but __35 would count as an incorrect answer.

VI. Scoring:

- A. High score wins.
- B. Each correct answer is worth one (1) point
- C. Each incorrect answer is minus one (-1) point
- D. Each unanswered question is zero (0) points
- E. For each two (2) minutes that you are late to the end point, there will be a penalty of minus one (-1) point assessed.
- F. Pie plates are worth two (2) points (different patterns at each location.) Only one (1) pie plate per location for each team.
- G. Pumpkins will be indicated PMK on the map or answer sheet with only four (4) on the entire rally. Pumpkins are worth four (4) points each
- H. Cars that come in costume are worth 2 points.
- I. Participants that ride in the cars and come in costume are worth 1 point (maximum of 2 points per car.)
- J. Tiebreakers:
 - 1. Entire team in costume
 - 2. Team with decorated vehicle.
 - 3. Team with most Halloween accessories

If both teams have all of the above there will be a coin flip. Heads for the odd car number.

VII. Respect:

PLEASE respect the cemeteries and the neighbors around the area. Police patrol the area quite frequently and the local law enforcement is aware of our presence. Cemetery caretakers and neighbors have been notified as well. Speeding is prohibited and could result in disqualification. Maximum speed in cemeteries is 10 mph. If driving into the cemetery, be sure to stay on the cemetery road – the ground is very soft.