This is a fun event, no really. Check your ego's at the gate. :)

The rules and regulations set forth herein are designed to provide for the orderly conduct of the racing events and to establish minimum acceptable requirements for such events. All Participants, by completing the entry and/or waivers for this Event, agree to comply with these Rules and Regulations - which are a guide and in no way guarantee against injury or death to participants, spectators or others.

Prior to an Event, interpretation of these Regulations in case of doubt or ambiguity shall be determined by the Organizer.

At the event, interpretation of these Regulations in case of doubt or ambiguity shall be determined by the Clerk of the Course and/or Steward and shall prevail except as provided by the Protest procedures established by the Organizer.

This event is considered a Closed Event.

Driver qualifications

Any competitor under the legal Age of Majority in Ontario (18) must have an ASN Canada FIA Annual Parental Consent Waiver completed, signed by at least one parent/guardian and witnessed. Additionally, a Minor Event Waiver shall be completed by the specified minor at every event.

One passenger is allowed contingent on the compliance to the same safety restraint system and helmet requirements as Drivers. Minimum age is 16.

Organizer reserves the right to refuse the entry of any competitor for non- compliance to these or any applicable Regulation. Organizer also reserves the right to refuse an entry for any reason without explanation.

Drivers must attend the Driver's Meeting(s).

Safety Equipment

All competitors must wear a helmet conforming to SA2010, M2010 or newer. The Technical Inspector may disallow helmets showing outward signs of abuse.

All cars must have at least an OEM 3 point style of safety restraint system in good condition for the Driver and Passenger, if applicable.

Any refueling of a car must be done with the engine off and the driver out of the vehicle. Every team must have a fire extinguisher minimum 10BC or equivalent and that extinguisher must be manned by a dedicated person during any transfer of fuel.

On-board radio communication between driver or in car passenger and crew are prohibited.

Technical Inspection

Every car and Driver must present to the Technical Inspector prior to their first on-track session during the scheduled open hours.

The responsibility for the mechanical safety of the car rests with the entrant and driver.

Waivers

All Officials, Drivers, Crew and Workers shall sign the waiver provided by the insurance carrier.

No one is allowed trackside except designated persons who have signed the waiver.

Spectators will be allowed only in specific designated areas and must comply with all instructions from Race or Club Officials at all times.

Conduct of Drivers and Crew

Any Driver operating his/her car in an unsafe or unsportsmanlike manner during an event will be subject to sanctions at the discretion of the Chief Steward including, but not limited to, Exclusion from the Event. Such decisions are not subject to Protest or Appeal.

Penalties may be assessed for 'Avoidable Contact' up to, and including, Exclusion from the event.

Drivers are responsible for their own actions and the actions of their crew and guests at all times during the event. Drivers may be subject to sanctions at the discretion of the Chief Steward for any infraction including, but not limited to, Exclusion from the Event. Such decisions are not subject to Protest or Appeal.

No Official, Driver Crew or Worker shall consume or be under the influence of alcohol or any narcotic while participating in an event. Drivers are responsible for their Crew and Guests and will be subject to Exclusion for any infractions.

All vehicles in the Paddock or on any access roads will maintain a safe and controllable speed at all times. Any practice or warm-up will be done on track during sessions provided for that purpose.

All pets must be kept on a leash at all times and are not allowed in the Pit Area.

Drivers may not exit their cars while on track for any reason excepting fire. Drivers of disabled or stuck cars must remain in the car with their helmets on, doors and windows closed and driver restraints in place and secured. Any Driver found in violation of this Regulation will be subject, but not limited, to Exclusion from the Event. This applies to passengers as well.

Due to Insurance stipulations, flying drones are not permitted.

Flagging

Marshals Stations will be located at specific points around the course plus a designated Starter located at or near the Start/Finish Line.

Standard Flagging Rules as described in the CASC-OR Ice Race Regulations shall be in effect and obeyed by the Drivers.

Flag Marshals shall be responsible for flagging and communications informing Drivers of the condition of the course through the use of flags or signals.

When cones are used on the track they also define the edge of the track and shall not be purposely hit or run through. The area that the cones cover is considered 'Off Course' and Drivers are not allowed to drive through or over it, unless directed by an official (such as for vehicle recovery).

Grid Positions

The grid positions for Race #1 are determined by the order of registration. First to register is first on the grid.

Rules of the Event

Scheduled a minimum of 6 races

12 laps each.

Race distance and number of races may change based on track conditions and time of day.

Three classes, all race at the same time.

Class - Rear Wheel Drive

Class -All Wheel Drive

Class - Front Wheel Drive

No Passing Under Yellow Flags. The track is green past the incident if next station is showing no flag.

Red Flag, stop on track, stay in vehicle, wait for instructions.

Under a Full Course Yellow (FCY), if no pace car has been dispatched, all cars must lower their speed to a maximum of 10kph. The Leader on the track at the time the FCY is displayed shall maintain a steady speed not to exceed 10 kph and all other cars, upon a signal from the Flaggers/Starter, shall close up behind the Leader in preparation for the restart. Cars that are unable to maintain the pace during the FCY may receive the black flag.

Car Construction - General

All vehicles must pass the Calabogie Sound Check, all day, no exceptions.

No trucks, Vans or SUV's. Contact organizer to clarify if unsure your vehicle qualifies.

All cars must be mechanically and structurally sound with no protruding sharp edges.

All loose items must be removed from the car and trunk; any ballast must be secured.

Driver's side windshield wiper must be functional.

At least one taillight and one brake light must be operational throughout the event. Clear packing tape shall cover over 100% of head and taillight lenses.

All cars must have an inside rear view mirror and a minimum of a Driver's side exterior mirror.

All cars must have marked tow points in the front and rear of the car.

Both Driver and front passenger doors must be operational from the inside and outside.

Driver's window must be fully closed except for 1" from the top. If a passenger is in place, then that window must similarly be closed. In case the window is fully open, then a properly fitted window net must be installed. Rear windows must be fully closed at all times.

Only car numbers between 1 and 99 are permitted; leading zeros are not permitted. Numbers must be approved by the chief of timing.

All cars must have their numbers clearly displayed on a vertical roof mount (a 'shark-fin'). Additionally car numbers must be clearly visible on both sides of the car and of high contrast to the color of the car. See the final page for roof number sizes. Additionally, a 3" high number must be mounted on the passenger corner of the windshield.

Exhaust must exit the car behind the driver and away from the bodywork.

All loose floor mats must be removed.

Batteries must be securely fastened in position.

Tires will be DOT stamped and shall not be tractionized, treated or studded.

Video cameras may be allowed if securely and permanently mounted and subject to the Technical Inspectors approval.

Points:

For classes of more than 3 starters:

Finishing Position	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Points	25	22	19	17	15	13	12	11	10	9	8	7	6	5	4

For classes of 2:

Finishing Position	1	2
Points	17	15

For a class with a single entry:

Finishing Position	1
Points	13

Car Numbers Size:

